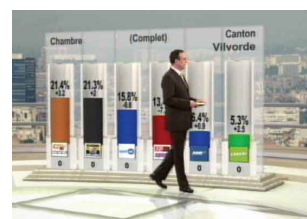
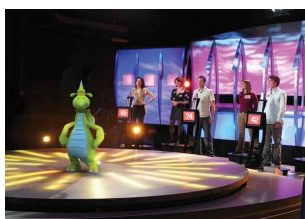


# REAL TIME 3D PRODUCTS

NEUROTIV RESHAPES THE WAY OF PRODUCING REAL TIME 3D ANIMATIONS AND PROVIDES HIGH-END INTERACTIVE SOLUTIONS FOR THE BROADCASTING INDUSTRY.



## VIRTUAL STUDIO



**NeuroVS** is the first broadcast virtual studio on the market delivering the best features of DirectX gaming technology. **NeuroVS** has been developed for complex productions using several cameras and tracking systems as well as for smaller structures (NeuroVS Starter Kit) that need to be equipped with a virtual set adapted to their needs and budgets... It is also the first product providing the combination of a virtual studio and a virtual 3d character.

## 3D CHARACTERS



**NeuroTOON** gives the possibility to create and animate a 3d character in real time for broadcast shows, new media applications or within a virtual set. The animation interface has been designed to be easily mastered by a single animator without any prior experience in 3d. Acquiring the skills and tools to independently create and design your own characters is also possible thanks to NeuroTV TOON Builder.

## 3D GRAPHICS



**NeuroGRAFX** has been designed to give the possibility to create any kind of 3d graphics and animations and link them to any external data source or control system. **NeuroGRAFX** can be used for many kind of applications such as TV game shows, news headlines titling, elections results, presentation, weather forecasts or sports results.